# GAME 440 Scrum Meeting Report

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| Team: Networking | Date: 27-Feb-14 |
| Phase: 5 | Due Date: 06-Mar-14 |

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| Team Member | Work Description |
| Brian Lefrancois | -Working with Server team to try and implement the initial socket listener and hopefully with sarah on client we can get some communications being processed. |
| Dean Watts |  |
| Joshua O’Donnell |  |
| Mitch Andrews |  |
| Philip Diehl |  |
| Sarah Childs | - Assisting the client team with setting up the connection to communicate with a server. |
| Soloman Tahirli |  |
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